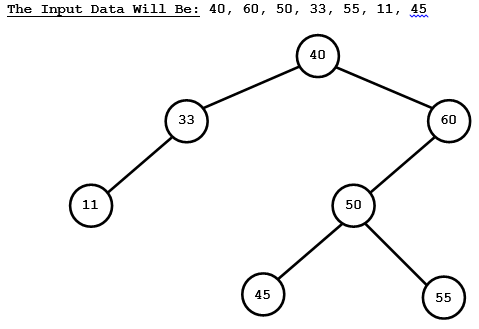
**Program:**

****

**#include<stdio.h>**

**#include<conio.h>**

**#include<alloc.h>**

**struct BINARY\_S\_TREE**

**{**

**BINARY\_S\_TREE \*left;**

**int info;**

**BINARY\_S\_TREE \*right;**

**};**

**BINARY\_S\_TREE \*root;**

**void CREATE\_TREE(BINARY\_S\_TREE \*loc, int data)**

**{**

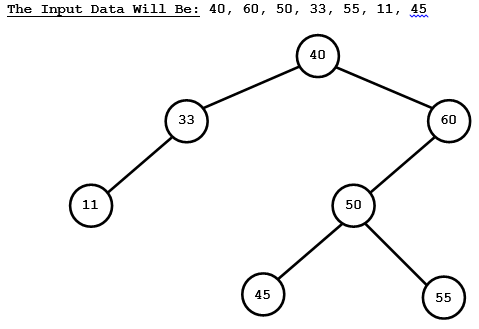
**BINARY\_S\_TREE \*FRESH;**

**if(data==loc->info)**

**{**

**printf("DUPLICATE VALUE OF NODE INFORMATION\n");**

**return;**

****

**}**

**else if(data<loc->info)**

**{**

**if(loc->left != NULL)**

**{**

**CREATE\_TREE(loc->left,data);**

**}**

**else**

**{**

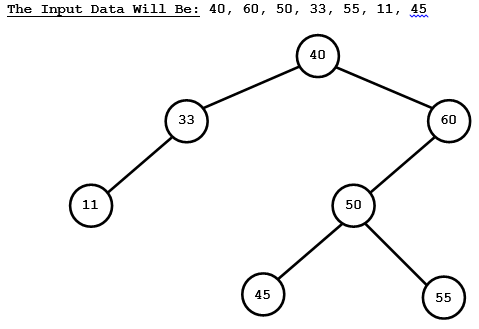
**printf("INSERTING TO LEFT\n");**

**FRESH=(BINARY\_S\_TREE \*) malloc (sizeof(BINARY\_S\_TREE));**

**FRESH->info=data;**

**FRESH->left=FRESH->right=NULL;**

**loc->left=FRESH;**

****

**} }**

**else**

**{**

**if(loc->right != NULL)**

**{**

**CREATE\_TREE(loc->right,data);**

**}**

**else**

**{**

**printf("INSERTING TO RIGHT\n");**

**FRESH=new BINARY\_S\_TREE;**

**FRESH->info=data;**

**FRESH->left=FRESH->right=NULL;**

**loc->right=FRESH;**

**}**

**}**

**}**